

DURAND FUNFEST 3-ON-3 RULES

CO-SPONSORED BY TRI-PARISH YOUTH GROUP And CF Chapter WI. #191

- 1. All participants, players, coaches, and fans are to behave with courtesy toward all tournament participants and officials. Our officials are volunteers. BE POLITE AND RESPECTFUL! ALL OFFICIALS DECISIONS ARE FINAL! WITH OUT THE VOLUNTEER REFEREES THESE TOURNAMENTS WOULD NOT BE POSSIBLE.**
- 2. Teams may not have more than 5 players!** Players not on the roster will not be allowed to play. The team you start the tournament with is the team you end the tournament with.
- 3. Game Format - The first possession will be determined by the flip of a coin. All shots are worth one point. For grades 4, 5, & 6 the first team to 15 wins. For grades 7, 8, & open class (9-12) the first team to 20 pts, wins. You do not have to win by 2 pts. Teams must bring their own practice balls.
On a jump ball, the ball will be given to the team according to alternation possession. On every dead ball, the ball must be checked at the top of the key by the defending team. The ball will be returned to play by a PASS. After any change in possession during play, the ball must be taken to the "take-back" line before the team with the ball may an attempt to score. There will be a 15 minute time limit from the start of each game.
A 1 minute half-time will be taken when the first team reaches 8 pts in grades 4-6 and 10 pts. And in grades 7, 8, & open class. If neither team reaches those point totals after 10 minutes, a 2 minute half time will be taken. If the score is tied after 15 minutes a tie-breaker will be used to determine the winner. Each player from each team will shoot 1 free-throw with the team making the most free throws winning. Each team is allowed 2 one minute time-outs per game. The clock will not stop when a time-out is taken. NO time outs can be taken in the last 2 minutes of the halves. Teams must attack the basket on the offense.
No stalling will be allowed. If there is a lack of activity by the offense the official will first warn the team and if it should occur again then it will be followed with loss of possession.**
4. There will be no dunking allowed during warm ups or games and will result in a technical foul.
5. Each team will get **7 fouls** that will result in the change of possession of the ball to the team being fouled. On the 8th foul and thereafter, the team being fouled will get one free-throw attempt and possession of the ball. **No individual player can foul out.** The basket will count if made on a shooting foul.
- 6. Foul language and/or extensive questioning of the referees will result in a technical foul. Receipt of a technical foul will automatically give the opposing team 2 pts. And the possession of the basketball. If a player or coach receives their second technical foul in one game, that team will be disqualified for the remainder of the tournament. Fans may be asked to leave for bad behavior.**
7. Round Robins: Round Robins will be decided by: 1st - win record; 2nd - most point differential; 3rd - minutes to win.
8. No team will be scheduled to play two games in a row, so **NO TEAM** should be late for games. Any team who arrives more than 3 minutes late for their scheduled game may be forced to **forfeit that game**.
9. All teams, coaches and referees must check in at the Tournament headquarters table. Team participants, parent signatures, and team name will be checked. Be sure to check brackets at this time for any changes that had to be made since your mailing.
- 10. Tournament directors reserve the right to combine age groups and select brackets that best meet each divisions needs.**

The coaches, parents, as well as players understand that the tournament directors, Tri-Parish Youth Group, Durand School District, Officials and workers are not liable for any injury resulting from participation in this tournament. We are not responsible for any lost personal belongings.

CONCESSIONS AVAILABLE ALL DAY. ADMISSIONS: ADULTS \$2.00 - STUDENTS \$1.00